**TEAM**: Bask **DEVELOPER**: Alec Merle **ASSIGNMENT**: CP- 10

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| **Use Case ID & Name:** | **UC- 10 Manage Employees** |
| Related Requirement(s) | FR-22 |
| Goal in Context | Manger edits employee information. |
| Precondition(s) | User must be manager status to edit employee information. Employee must be in the database to be edited |
| Post-Condition(s) | Manager changes the employee’s information |
| Failed End Condition | Employees information is not changed |
| Primary Actor(s) | Manager |
| Secondary Actor(s) |  |
| Trigger | Manager clicks “Edit Employee” |

**MAIN FLOW** (replace column headers with names; add rows and columns as necessary; please delete unused rows)

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| --- | --- | --- | --- |
| **[*PRIMARY ACTOR*]** | **[*SYSTEM*]** | **[*SECONDARY ACTOR*]** | **[*SECONDARY ACTOR*]** |
|  | 0. GUI displays menu to Manager |  |  |
| 1. TUCBW the manager clicking “Edit employee” | 2. GUI displays a text field to type employees name |  |  |
| 3. The manager types in the employee to be edited | 4. System returns the data from the DB for the employee entered |  |  |
|  | 5. GUI displays the employee’s information in text fields, available to edit |  |  |
| 6. TUCEW the manager changes the employee information and clicks “Save Changes” |  |  |  |
| **ALTERNATE FLOWS** |  |  |  |
|  | 0. GUI displays menu to Manager |  |  |
| 1. TUCBW the manager clicking “Edit employee” | 2. GUI displays a text field to type employees name |  |  |
| 3. The manager types in the employee to be edited | 4. System cannot match the name given with any known employee |  |  |
|  | 5. TUCEW The GUI displays the message “Employee not found” |  |  |